

TeslaTech Conference Reveal - Alien Reproduction Vehicle (ARV) simulator

Based on Fractal Toroidal Moment driven Magneto Hydrodynamics



BOB GREENYER

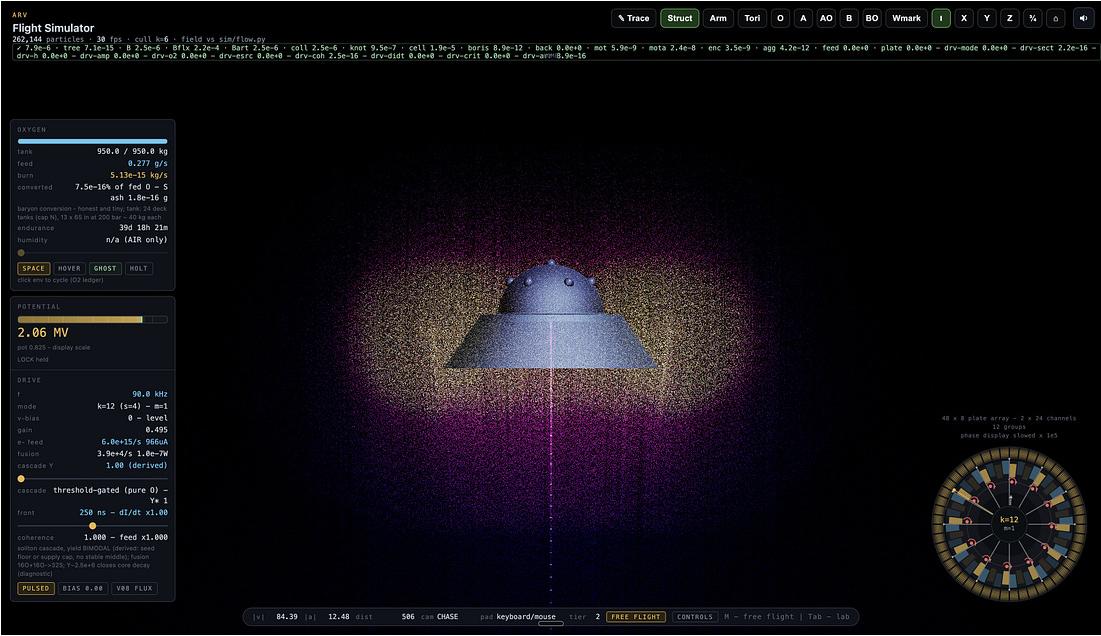
AUG 16, 2026

LAST CHANCE TO SECURE SUBSCRIPTIONS AT 2020 RATES (will change on 18 Aug 2026)

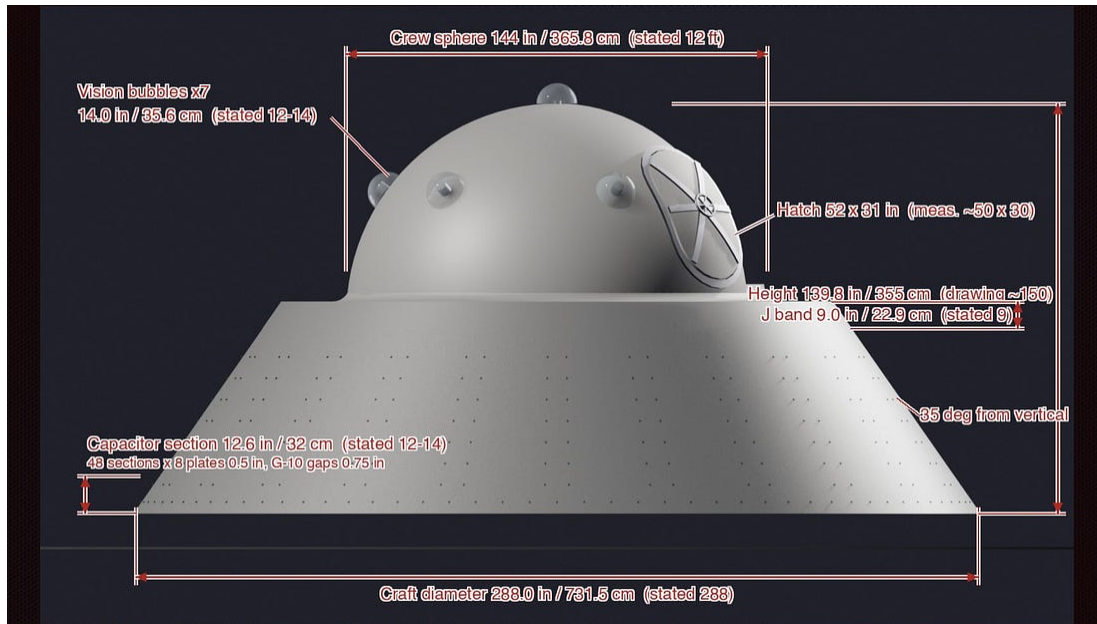
In the presentation, I revealed WHY the ARV had large tanks of O₂ and the O-Animator based ARV simulator verified A.C.Holt's 1979 intergalactic drive, proposed to NASA and based on UFO study, would have worked, but is not apparently optimal. The simulator shows better options.

All Founder tier subscribers will be sent a URL to the ARV simulator in the coming days and they will be able to use their existing keys to explore it.

When the FTM is correctly placed - the n (root) topological monopole appears clearly below the Homopolar disk. This is very important for safe operation.



With 12 n-1 substructures the twisted ring vortex core and associated tors keep the main particle flow outside the craft skirt angle and the field intensity outside of the crews placement and, additionally, not interfering with the synthetic vision systems.



User can fly the simulator between mediums and see it change from ambient to on-board fuel when appropriate duration given. That said it is very ALPHA as cascade ratios are not known and potential room temperature superconducting influence of aggregated energy solitons in the copper rings on the centre plane are not easy to determine. I suggest that this would support un-powered mass negation for a period of uptime to 2 days.

O-Animator was designed to simulate the truth observed in witness marks, including strange radiation tracks and on video recordings of coherent matter travelling waves and plasma toroid behaviour. It was built using what had been determined as the best papers in mainstream and mainstream adjacent, the science is not settled and that is where test against observation will settle the debate.

That said, I determined it was good enough to build the ARV simulator and was surprised at how the FTM geometry supported the claimed structure of the craft.

Operators can use standard game pad controllers (like X-Box compatible) to operate the craft or control it by keyboard.

The code shipping in the web-app might reasonably form the foundation of a control system to drive a trans-medium propulsion system - and - if the claims about its operation are accurate, a craft that is able to achieve 8 x light speed.



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